Images

Download the Blynk app from the Google Play Store and create a new account or Login into your existing account.

After login, first, click on the ‘New Project’ to start a new project.

Graphical user interface, application

Description automatically generated

Configuring Blynk step1

Then give a name for your project. Select ‘Arduino Uno’ in the CHOOSE DEVICE option and ‘Bluetooth’ in CONNECTION TYPE. Then click on

‘Create.’

After this, Blynk will send an Authorization to the registered Email id. Note down the Auth Token Code. It will be used in the Program

A screenshot of a video game

Description automatically generated with medium confidence

Configuring Blynk step2

Now go to the Widget box and select the ‘Bluetooth’ widget. Click on Bluetooth and then click on ‘Connect Bluetooth Device.’ Before that, turn on the Bluetooth of your phone and select ‘HC-05’, if it asks for a PIN, then enter 1234.

Then again, go to the Widget box and select the ‘Table’ widget. Click on

Graphical user interface, application

Description automatically generated

Configuring Blynk step3 Table widget and select virtual pin ‘V0’ as INPUT.

A screenshot of a computer

Description automatically generated with medium confidence

Configuring Blynk step4

Now click on the ‘Play’ button to run your project.

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A screenshot of a cell phone

Description automatically generated with medium confidence

Configuring Blynk step5



A picture containing text, outdoor

Description automatically generated

VIDEO LINK:

1. [https://drive.google.com/file/d/1waaksIm-Qim2D25jj6oyKD7yBWzxeZwo/view?usp=drivesdk](file:///C:\Users\Lenovo\Downloads\LINK)
2. <https://drive.google.com/file/d/1wfU29t2Lseu12Vvx5Kr9ojVKBk2nVUVD/view?usp=drivesdk>